

DGM231 Audio Design

[View Online](#)

'BBC - 6Music - Shaun Keaveny - Earworms'. n.d.

<http://www.bbc.co.uk/6music/shows/shaun-keaveny/form/earworms/>.

Cancellaro, Joseph. 2006. Exploring Sound Design for Interactive Media. Design exploration series. Delmar Learning.

Collins, Karen and ebrary, Inc. 2008. From Pac-Man to Pop Music: Interactive Audio in Games and New Media. Ashgate popular and folk Music series. Ashgate. Electronic resource. <http://site.ebrary.com/lib/falmouth/Doc?id=10433677>.

Gibbs, Tony. 2007. The Fundamentals of Sonic Art and Sound Design. AVA Academia. Electronic resource.

<https://www.dawsonera.com/guard/protected/dawson.jsp?name=https://shibboleth.falmouth.ac.uk/idp/shibboleth&dest=http://www.dawsonera.com/depp/reader/protected/external/AbstractView/S9782940439966>.

I'm Lovin' It. 28 AD. <http://www.youtube.com/watch?v=dI-xHMM8wXE>.

Intel Inside Analysis (Full Version). 27 AD.

<http://www.youtube.com/watch?v=p5ZsmHHmDGA>.

Jackson, Daniel M. and Fulberg, Paul. 2003. Sonic Branding: An Introduction. Palgrave Macmillan.

Japanese Get A Mac CM 5 Subtitled 'Pie Chart'. 28 AD.

<http://www.youtube.com/watch?v=ss97ZtrLZbg>.

'Jim Reekes, The Man Behind Mac Sound'. n.d.

<http://createdigitalmusic.com/2010/03/jim-reekes-the-man-behind-mac-sound/>.

'Julian Treasure: The 4 Ways Sound Affects Us | Video on TED.Com'. n.d.

http://www.ted.com/talks/julian_treasure_the_4_ways_sound_affects_us.html.

Mac vs PC Ad UK - Pie Chart. 1 AD. <http://www.youtube.com/watch?v=a6BHIkgQoW4>.

Nokia Original Real Tune. 3 AD. <http://www.youtube.com/watch?v=yq0EmbY3Xyl>.

Roberts-Breslin, Jan and Breslin, Daniel. 2003. Making Media: Foundations of Sound and Image Production. Focal Press.

Sider, Larry, Freeman, Diane, and Sider, Jerry. 2010. 'Designing a Movie for Sound'. In

Soundscape: The School of Sound Lectures 1998-2001, [New ed.]. The School of Sound.

Sonnenschein, David. 2001a. 'Sound and Narrative'. In Sound Design: The Expressive Power of Music, Voice and Sound Effects in Cinema. Michael Wiese.

Sonnenschein, David. 2001b. Sound Design: The Expressive Power of Music, Voice and Sound Effects in Cinema. Michael Wiese.

'The Sonic Spread: Sonic Branding – How Coca-Cola Leveraged The World Cup Anthem To Their Benefit'. n.d.

<http://thesonicspread.com/2010/07/sonic-branding-how-coca-cola-leveraged-the-world-cup-anthem-to-their-benefit/>.

Vangelis - Chariots of Fire. 16 AD. http://www.youtube.com/watch?v=TYJzcUvS_NU.